



Week 3 U9/U10

Comfort On The Ball



Dribbling - Team Knock Out





Grid 15 x 20 yards

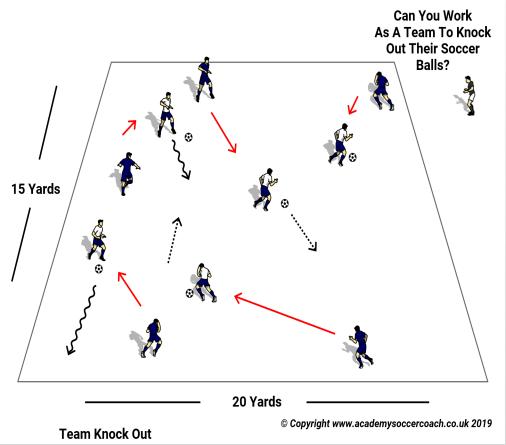
- All Players need a ball and start to dribble in open space. Then split them into 2 teams.
- One team has soccer balls and the other does not.
- The team that is it tries to knock the other teams out of bounds.
- Designate an area for the players to come to if they have their ball knocked out of the grid.
- You can let players back in if they get to their ball before it stops rolling.
- Progress to both teams having soccer balls. Both teams must keep the soccer ball under control.

Possible Coaching Points

Keep ball under control and be aware of pressure.

Work together to get all players out of bounds.

Guided Question – I Wonder if You Should Work as a Team or By Yourself?





Dribbling - Tail Tag





Grid 15 x 15

- All players will need a bib, the bib will be used as a tail for the activity.
- Play without a ball to begin with.
- · Players try to steal other players tails.
- If player loses tail they still try to get other tails. No one is ever done.
- Add soccer balls.

Possible Coaching Points

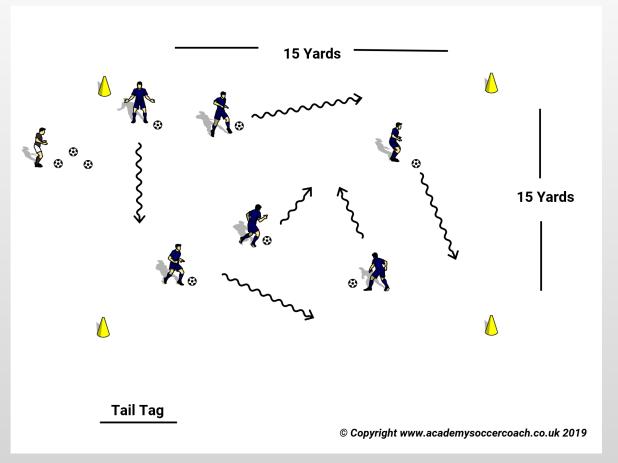
This is a maze game.

Vision with and without ball

It is as important to not lose your tail as it is to get others tails.

Balance

Change of speed/direction





Game Play - SEE YA!!

SALVO SOCCER CLUB



Grid 15 x 20

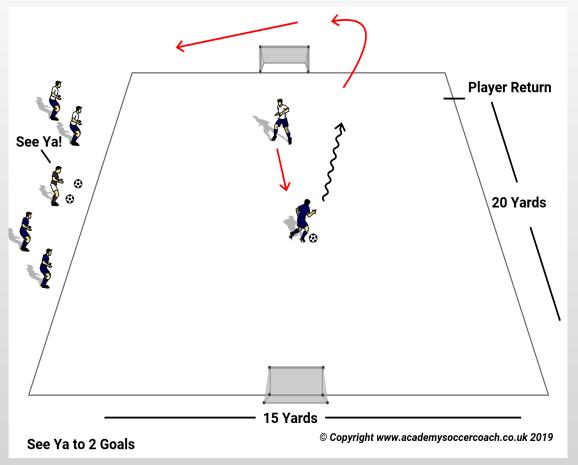
- Place all balls in a pile.
- Have players line up in two teams on either side of the coach.
- Coach sends ball into field. Start 1 v 1.
- As they get the game call out a number of players to send on the field, 2 v 2 etc...
- Teams play directionally to goals/.
- · Keep the game moving quickly.

Possible Coaching Points

Look to attack right away
Keep ball under control while attacking
Transitions between attacking and defending
Work with teammates in 2 v 2 +

Guided Question – What are you looking for when attacking the goal?

What are you looking to do when defending the goal?





4 v 4 Game Play – Practice - Play





Salvo Soccer Club utilizes the *Play* – *Practice* – *Play* model that is supported by U.S. Soccer.

U9/U10 Practice Model

10 minutes of Scrimmage to start30 minutes of activities20 minutes Scrimmage with your team

Keep games to 4v4 - 5v5 to maximize opportunities on the ball for players.

Rotate players to keep games competitive.

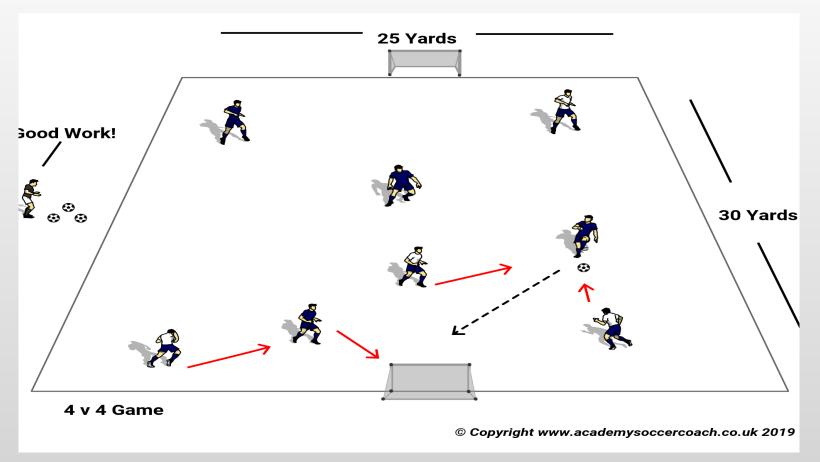




Diagram Details





