

U9/10 – 6v6 to 7v7 Soccer

### **INTRODUCTION**

Small sided games have a universal appeal as each player is totally involved in the game and develops skills at an accelerated pace. The U7/8 program encourages movement through soccer related children's games. A young player's soccer experience should be a positive and fun one. Competitive pressures should be discouraged, and players should be focused on the "everyone wins" theory.

While participating with Salvo Soccer Club, children will be taught the basics of dribbling, passing, and trapping. U6, U8, and U10 have developmental priorities assigned by the Grassroots Director. U9/10 players will be expected to be able to dribble and develop a soft first touch. More importantly, they will have fun and develop a love for the game.

### **TRAINING PROGRAM**

Our players will meet twice a week. One session will consist of 60 minutes of training using the Play-Practice-Play methodology. Session 2 will be a game.

### **SEASON SCHEDULE**

Spring season will begin in May and continues through the end of June. Fall season begins in mid-August and ends in October. Winter season begins in November and ends in February within our Competitive program.



Salvo community Soccer

# Salvo Soccer Club

9U/10U

6v6 to 7v7  
Program



## Salvo Community Soccer

### 6V6 OFFICIAL LAWS – U9/10

#### Law I - The Field:

- A. Dimensions: The field of play shall approximately 60 x 44 yards. The length in all cases shall exceed the width.
- B. Markings:
1. Distinctive lines not more than 5 inches wide.
  2. A halfway line shall be marked out across the field.
  3. A center circle with an eight (8) yard radius.
  4. Four corner arcs with a two (2) foot radius.
  5. Goal area: six (6) yards from each goal post and six (6) yards into the field of play, joined by a line drawn parallel with the goal line.
  6. Penalty area: ten (10) yards from each goal post and ten (10) yards into the field of play. A penalty mark is made eight (8) yards from the midpoint between the goalposts and equidistant to them. An arc of a circle with a radius of eight (8) yards from each penalty mark is drawn outside the penalty area.
- C. Goals: Approximately six (6) feet high and eighteen (18) feet wide .

#### Law II - The Ball: Size four (4).

#### Law III – Number of Players:

- A. The Number of Players: A match is played by two teams, each consisting of not more than six players. There are goalkeepers.
- B. Maximum number of players on a team should not exceed: fourteen (14).
- C. Distribution of squads: All players shall be distributed evenly into squads and leveled out according to skill level of the players so that all squads are evenly competitive.

D. Substitutions: At any stoppage and unlimited

E. Playing Time: Each player shall play a minimum of 50% of the total playing time.

**Law IV – Players' Equipment:** Conform to FIFA.

**Law V - Referee :**

- A. Registered referee
- B. All rule infractions shall be briefly explained to the offending player.

**Law VI – Assistant Referee:**

A. None

**Law V II - Duration of the Game:**

- A. The game shall be divided into two (2) equal halves of twenty -five (25) minutes with a brief water break in the middle of the each half.
- B. There shall be a halftime break of five ( 5 ) minutes.

**Law VIII – Start of Play:** Conform to FIFA with the following exception:

A. Opponents must be eight (8) yards from the ball during the taking of the kick -off until it the ball is in play .

Law IX - Ball In and Out of Play: Conform to

**FIFA. Law X - Method of Scoring:** Conform to

**FIFA. Law XI - Off-Sides:** There will be no off-sides.

**Law XII - Fouls and Misconduct:**

A. Conform to FIFA with the exception that an indirect free kick is awarded to the opposing team at the center spot on the halfway line if a goalkeeper punts or drop - kicks the ball in the air from his/her penalty area into the opponent's penalty area

**Law XI II - Free Kick:** Conform to FIFA with the exception that all opponents are at least eight (8) yards from the ball.

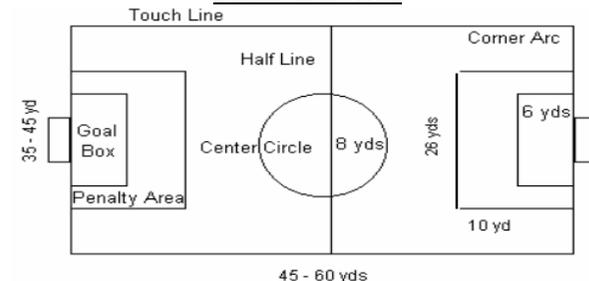
**Law XIV - Penalty Kick:** Conform to FIFA with the exception that the penalty mark is made eight (8) yards from the midpoint between the goalposts and equidistant to them.

**Law XV - Throw -in:** Conform to FIFA.

**Law XVI - Goal Kick:** Conform to FIFA with this exception: Defending team (team not taking goal kick) will back up to the halfway line. Once ball is touched for goal kick defending team can come out of their half.

**Law XVII – Corner Kick:** Conform to FIFA with the exception that opponents remain in the box or at the half line until the first touch of the ball is played.

#### **FIELD LAYOUT**



#### **BENEFITS OF 6V6 PLAY**

- A. More practical space to operate in.
- B. Increased contact with the ball.
- C. More actual playing time.
- D. Energetic workouts due to playing both offense and defense.
- E. Required to make more decisions.
- F. Experience repeating game situations more frequently.
- G. While learning both offense and defense, a player will become more complete
- H. The work rate and involvement of the player stays consistent